

**METHOD OF EFFECTING VARIOUS  
ANTI COMPENSATION PROCESSES ON SEGMENTED  
GRAY LEVEL OF INPUT IMAGE ON PLASMA DISPLAY PANEL**

**5 FIELD OF THE INVENTION**

The present invention relates to PDPs (plasma display panels) and more particularly to a method of effecting various anti compensation processes on segmented gray level of input image on PDP, thereby significantly improving image quality of PDP.

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**BACKGROUND OF THE INVENTION**

The brightness of a typical color television (TV) may be expressed in following equation (1) in terms of input voltage by utilizing the physical characteristic of cathode ray tube (CRT) of color TV:

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$$\text{brightness} = k_1 \times (V_{\text{INPUT}}/V_{\text{MAX}})^{\gamma} \quad (1)$$

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where  $\gamma = 2.2$ ,  $k_1$  is a variable representing gray level of color TV (e.g.,  $k_1 = 256$  if gray level of color TV is 256),  $V_{\text{INPUT}}$  is input voltage varied as gray level of color TV, and  $V_{\text{MAX}}$  is a maximum voltage required for showing a maximum gray level of color TV. Hence, the relationship of input gray level (voltage) versus output brightness of color TV may be plotted as a curve (FIG. 1b). Conventionally, prior to sending a video signal (e.g., NTSC or HDTV), a Gamma ( $\gamma$ ) compensation process (called compensation process hereinafter) is performed on the original video signal by utilizing above physical characteristic thereof. That is, a compensation process is performed with respect to  $\gamma$  in equation (1). As such, the relationship of input brightness versus output gray level (voltage) of color TV

may be plotted as a curve (FIG. 1a). In one example of  $\gamma = 0.45$  (i.e., obtained from  $1/2.2$ ), the video signal received by color TV is converted into image for showing on screen of CRT of color TV. Hence, the relationship of input brightness versus output brightness of color TV may be plotted as a straight line (FIG. 1c). As a result, a high quality image is shown on the typical color TV without distortion.

As to recently available PDPs (plasma display panels) brightness of respective discharge unit on panel thereof is controlled by discharge number. Hence, brightness may be expressed in following equation (2) in terms of discharge number as below (i.e., a straight line):

$$\text{brightness} = k_2 \times \text{discharge number} \quad (2)$$

where  $k_2$  is a variable representing brightness in a discharge number of a pixel of plasma display panel (e.g.,  $k_2 = 1$  if brightness of one discharge of PDP is equal to  $1 \text{ cd/m}^2$ ). In view of this, the higher discharge number the brighter of PDP. This is similar to the effect that the larger input voltage the brighter of a typical color TV.

Referring to FIGS. 2a, 2b and 2c, a compensation process is performed on received video signal by PDP by substituting  $\gamma = 0.45$  into equation (1) by similarly utilizing the physical characteristic of typical color TV. As such, the relationship of input brightness versus output gray level (voltage) of PDP may be plotted as a curve (FIG. 2a). Further, the relationship of input gray level (voltage) versus output brightness of PDP may be plotted as a straight line (FIG. 2b). Furthermore, video signal received by PDP is converted into image for showing on screen of PDP. Hence, the relationship of input brightness versus output brightness of PDP may be plotted as a curve (FIG. 2c) by similarly substituting

$\gamma = 0.45$  into equation (1). As a result, a distorted image with poor contrast is shown on PDP.

Typically, an anti compensation process is performed for solving above drawbacks. In detail, in one example, an anti compensation process is performed on received video signal by PDP by substituting  $\gamma = 2.2$  into equation (1). As such, in PDP the relationship of input gray level (voltage) versus output gray level may be plotted as a curve (FIG. 3b). In another example, an anti compensation process is performed on received video signal by PDP by substituting  $\gamma = 0.45$  into equation (1). Hence, in PDP the relationship of input brightness versus output gray level (voltage) may be plotted as a curve (FIG. 3a). As to image shown on PDP, the relationship of input gray level (voltage) versus output brightness of PDP may be plotted as a straight line (FIG. 3c). By combining FIGS. 3a, 3b and 3c, in PDP the relationship of input brightness versus output brightness may be plotted as a straight line (FIG. 3d). In other words, a linear relationship exists between image shown on PDP and received video signal. As a result, a high quality image is shown on PDP without distortion.

As to current PDPs, signal input/output and processing are done by a digital technique. Moreover, in most cases gray level of PDP is expressed as a power of 2. For example, in PDP eight bits are needed for representing 256 gray levels. Typically, in performing a compensation process an analog-to-digital conversion is performed on video signal prior to substituting  $\gamma = 0.45$  into equation (1). Then an anti compensation process is performed by substituting  $\gamma = 2.2$  into equation (1) for effecting an inverse transform on video signal. Finally, an image is shown on PDP. However, the previous improvement technique has a disadvantage. That is, a non-integer number (e.g., decimal) can not be expressed by a digital signal. Hence, the decimal has to be converted into an integer. In the case of the

original video signal having 256 gray levels, the number of gray level is reduced to 184 after first being processed in a analog-to-digital conversion and subsequently by substituting  $\gamma = 2.2$  into equation (1) for performing an anti compensation process thereafter. In another case that the original video signal having a gray level in the range of 0 to 40, the number of gray level is reduced to 5 (e.g., gray level 0, 1, 2, 3, and 4) after an inverse transform is performed by substituting  $\gamma = 2.2$  into equation (1) (see Table I below.)

gray level of original video signal	gray level after $\gamma = 2.2$ conversion	gray level after $\gamma = 2.0$ conversion	gray level after $\gamma = 1.8$ conversion	gray level after $\gamma = 1.6$ conversion
0-20	0	0-1	0-2	0-4
21-28	1	1-3	2-4	4-7
29-33	2	3-4	5-6	7-9
34-38	3	4-5	6-8	10-12
39-42	4	5-6	8-9	12-14
43-46	5	7-8	10-11	14-16
...	...	...	...	...
47-61	6-10	8-14	12-19	14-25
Total gray level = 62	Total gray level = 11	Total gray level = 15	Total gray level = 20	Total gray level = 26

TABLE I

Hence, a problem of insufficient gray level of video signal is occurred in the range of low gray level after such anti compensation process. And in turn a false contour is occurred in the range of low gray level. Consequently, a poor contrast is occurred in the range of high gray level due to extremely low gray level (or brightness) gradient. As a result, a difference between two gray levels is undistinguishable visually.

## SUMMARY OF THE INVENTION

It is thus an object of the present invention to provide a process of effecting various anti compensation processes on input image on a plasma display panel comprising the steps of a) performing a Gamma (i.e.,  $\gamma = 0.45$ ) compensation process on a video signal received by the PDP with respect to a  $\gamma$ ; b) dividing the video signal into at least two segments based on a gray level thereof; and c)

performing a variety of anti compensation processes on the video signal in  
respective segment. A smaller  $\gamma$  is used in the anti compensation process with  
respect to the video signal in a range of low gray level for increasing the gray  
level in the range of low gray level. Similarly, a larger  $\gamma$  is used in the anti  
5 compensation process with respect to the video signal in a range of high gray  
level for increasing a gradient in the range of high gray level , thereby obtaining a  
sharp contrast of image,, improving image quality, and rendering an enhanced  
image brightness.

The above and other objects, features and advantages of the present  
10 invention will become apparent from the following detailed description taken with  
the accompanying drawings.

#### **BRIEF DESCRIPTION OF THE DRAWINGS**

FIG. 1a is a graph showing a relationship of input brightness versus output  
15 gray level (voltage) of a conventional color TV;

FIG. 1b is a graph showing a relationship of input gray level (voltage) versus  
output brightness of the conventional color TV;

FIG. 1c is a graph showing a relationship of input brightness versus output  
brightness of the conventional color TV;

20 FIG. 2a is a graph showing a relationship of input brightness versus output  
gray level (voltage) of a conventional plasma display panel (PDP);

FIG. 2b is a graph showing a relationship of input gray level (voltage) versus  
output brightness of the conventional PDP;

FIG. 2c is a graph showing a relationship of input brightness versus output  
25 brightness of the conventional PDP;

FIG. 3a is a graph showing a relationship of input brightness versus output  
gray level (voltage) of the conventional PDP after an anti compensation process

is performed thereon;

FIG. 3b is a graph showing a relationship of input gray level (voltage) versus output gray level of the conventional PDP after the anti compensation process is performed thereon;

5 FIG. 3c is a graph showing a relationship of input gray level (voltage) versus output brightness of the conventional PDP after the anti compensation process is performed thereon;

FIG. 3d is a graph showing a relationship of input brightness versus output brightness of the conventional PDP after the anti compensation process is performed thereon;

FIG. 4 is a graph showing a relationship of input gray level versus output gray level gradient after performing a method of effecting various anti compensation processes on segmented gray level of input image on PDP according to the invention where three Gamma values are used;

15 FIG. 5 is a graph similar to FIG. 4 showing a relationship of input gray level versus output gray level where single Gamma and segmented Gamma curves are plotted for comparison; and

FIG. 6 is a graph similar to FIG. 4 showing a relationship of input gray level versus output brightness where single Gamma and segmented Gamma curves are plotted for comparison.

## DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

*Inv. A2* *Sub A3* Referring to FIGS. 4 to 6, where a method according to the invention is illustrated by respective graphs. Before the method performs an anti compensation process on video signal received by PDP, (i.e., a compensation process is performed on the video signal with respect to  $\gamma = 0.45$  in equation (1)), a processing is performed on the video signal for dividing it into at least two

segments based on gray level thereof. Then various anti compensation processes are performed on the video signal in respective segment so as to increase the number of gray level of video signal in the range of low gray level and increase gray level (or brightness) gradient of video signal in the range of high gray level. As a result, image quality of PDP is greatly improved. Further, a false contour is not easily occurred in the range of low gray level. Consequently, a sharp contrast is occurred in the range of high gray level. As an end, a difference between two gray levels in the range of high gray level is distinguishable visually, resulting in an enhanced image brightness.

The gray level of an image shown on a typical color TV may be varied depending on input voltage by utilizing the physical characteristic of CRT of color TV. Further, gray level of an output image is related to that of an input video signal. Hence, an output gray level of a typical color TV may be expressed in following equation (3) by deriving itself from equation (1):

$$\text{output gray level} = C_1 \times (\text{input gray level}/C_1 - 1)^\gamma \quad (3)$$

where  $C_1$  is a variable representing a maximum gray level of typical color TV. For example, the number of gray level thereof is 256, i.e., in the range of 0 to 255.

Hence, gray level is 0 if input voltage is a minimum and gray level is 255 if input voltage is a maximum. As such,  $C_1 - 1 = \text{gray level of maximum gray level} = 255$  and input gray level is a gray level of input video signal.

As stated above, a compensation process is performed on the video signal with respect to  $\gamma = 0.45$  in equation (1)). Thereafter, an anti compensation process is performed on the received video signal for obtaining an improved image brightness on PDP. As a result, brightness of an input image of PDP may be expressed in terms of an output gray level. Similarly, an output gray level of

PDP may be expressed in following equation (4) by deriving itself from equation (1):

$$\text{output gray level} = C_2 \times (\text{input gray level}/C_2 - 1)^\gamma \quad (4)$$

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where  $C_2$  is a variable representing a gray level of PDP. For example, the number of gray level thereof is 256, i.e.,  $C_2 = 256$  in the range of 0 to 255. Hence, a maximum gray level is 255, i.e.,  $C_2 - 1 = 255$ . In following cases that a plurality of  $\gamma$  having values smaller than 2.2 (e.g., 2.0, 1.8, and 1.6) are substituted into  $\gamma$  in equation (4) for obtaining respective output gray level. It is found that the smaller the  $\gamma$  the higher the output gray level in the range of low gray level. This may be best illustrated in Table II below.

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gray level of original video signal	gray level after $\gamma = 2.2$ conversion
0-14	0
15-24	1
25-31	2
32-36	3
37-40	4
41-44	5
45-48	6
49-51	7
52-54	8
55-57	9
58-59	10
...	...
255	255
Total gray level = 256	Total gray level = 184

TABLE II

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As to the higher gray level in the range of low gray level, it means that a false contour is not easily occurred. Further, gradient of PDP may be expressed in following equation (5) by differentiating equation (3):



$$\text{gradient} = C_1/255 \times \gamma \times (\text{input gray level}/C_1 - 1)^{\gamma-1} \quad (5)$$

In view of equation (5), it is found that there is a substantially linear relationship between brightness of PDP and output gray level. Hence, the contrast of image becomes poorer as gradient of output image of PDP becomes smaller. In other words, the contrast of image becomes sharper as gradient of output image of PDP becomes larger. In following cases that a plurality of  $\gamma$ s having values larger than 2.2 (e.g., 2.4 and 2.6) are substituted into  $\gamma$  in equation (5) for obtaining respective output gray level. It is found that the larger the  $\gamma$  the higher the output gray level in the range of high gray level (FIG. 4). This means that the contrast of image becomes sharper. That is, a gray level difference in the range of high gray level of output image is easier to distinguish visually.

Above fact is obtained and utilized by the invention in which before the method of the invention performs an anti compensation process on the video signal received by PDP, (i.e., a compensation process is performed on the video signal with respect to  $\gamma = 0.45$  in equation (1)), a processing is performed on the video signal for dividing it into at least two segments based on gray level thereof. Then a plurality of anti compensation processes are performed on the video signal in respective segment with respect to various  $\gamma$ s. A smaller  $\gamma$  is used in the anti compensation process with respect to video signal in the range of low gray level for increasing the number of gray level therein. As a result, a false contour is not easily occurred in the range of low gray level. In contrast, a larger  $\gamma$  is used in the anti compensation process with respect to video signal in the range of high gray level for increasing the number of gray level therein. As a result, a sharp contrast of image is obtained, thereby greatly improving the image quality of PDP.

In one embodiment of the invention, a maximum brightness of a PDP is 500

cd/m<sup>2</sup> if gray level thereof is 256. Also, an anti compensation process on video signal received by PDP is already performed with respect to  $\gamma = 0.45$  in equation (1). Thus when video signal is received by PDP a control circuit of PDP will be enabled to divide video signal into three segments based on gray level thereof.

5 Then a plurality of anti compensation processes are performed on the video signal in respective segment with respect to various  $\gamma$  s. A  $\gamma$  smaller than 2.2 (e.g.,  $\gamma = 1.6$ ) is used in the anti compensation process with respect to video signal in the range of low gray level for increasing the number of gray level therein. Similarly, a  $\gamma = 2.2$  is used in the anti compensation process with respect to video signal in the range of intermediate gray level. A  $\gamma$  larger than 2.2 (e.g.,  $\gamma = 2.6$ ) is used in the anti compensation process with respect to video signal in the range of high gray level. After the invention performing above anti compensation processes, as to output image of PDP, the number of gray level in the range of low gray level is increased and gradient in the range of high gray level is also increased. As a result, a false contour is not easily occurred in the range of low gray level. Further, a sharp contrast of output image is obtained in the range of high gray level, thereby greatly improving the image quality of PDP.

15 While the invention has been described by means of specific embodiments, numerous modifications and variations could be made thereto by those skilled in the art without departing from the scope and spirit of the invention set forth in the claims.